Moonfolk

The moonfolk, also known as soratami, are an enigmatic race of humanoids, who are capable of flight and live in floating cities in the clouds. The moonfolk are most commonly known for their observant and academic nature, as well as for their otherworldly appearance. They resemble tall, elegant humans, except for their very pale skin, long ears, flowing silver hair and animated runes in place of eyebrows.

Moonfolk Traits

As a Moonfolk, your character shares the following traits with all other Moonfolk.

Ability Score Increase. Your Intelligence score increases by 2, and your choice of your Wisdom score or your Charisma score increases by 1.

Age. Moonfolk reach maturity around age 20 and can live anywhere from 200-250 years.

Alignment. Most Moonfolk are commonly of lawful good or neutral alignments.

Size. Moonfolk average 5 to 6 feet in height. Your size is medium.

Speed. Your base walking speed is 30 feet.

Darkvision. Accustomed to observation under the night sky, you have superior vision in dark and dim conditions. You can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of blue.

Levitation. Using the gravitational magic of the moon, soratami naturally hover about a foot above the ground. You can choose to levitate instead of walking, but you must be conscious, upright, and no more than one foot above a solid and stable surface for levitation to function. You are still affected by difficult terrain and you use your walking speed while levitating this way.

As a reaction to falling you may reduce the fall damage taken by an amount equal to four times your level. To use these abilities, you can't be wearing heavy armor.

Arcane Studies. Choose a 1st-level spell with the ritual tag from the wizard spell list. You can cast this spell as a ritual.

You also know one cantrip of your choice from the wizard spell list. Intelligence is your spellcasting ability for these spells.

Enlightenment. You have proficiency in one of the following skills of your choice: Arcana, History, Insight, Investigation, Medicine, Nature, Perception, Persuasion or Religion.

Langauges. You can read, write, and speak Common, Soratami, and one language of your choice.

Artwork: "Tamiyo, the Moon Sage" by Lius Lasahido

Feat: Lunar Blessing

Prerequisite: Moonfolk

As a moonfolk grows, their innate powers grow with them. You gain the following benefits:

- You gain a flying speed of 40 feet. To use this speed, you can't be wearing heavy armor.
- When under direct moonlight, your flying speed increases by 10 feet.
- Your darkvision has no maximum range while you or whatever you are trying to percieve are in moonlight.

Playing a Moonfolk

Observationalists

First and foremost, the soratami are observers. They do not like getting involved with conflict, and will often use any tools available to them to avoid combat. However, if forced into a fight the moonfolk tend to employ spells of the abjuration, conjuration, illusion, and enchantment schools of magic in order to avoid and redirect attacks, or to escape combat entirely.

Beliefs and the Moon

Moonfolk tend to worship deities of knowledge, of magic, and of the moon. Common examples in the Forgotten Realms are Selûne and Mystra.

The moon plays a large role in moonfolk culture. It is believed that the soratami originate from and gain their inate abilities from the it. It isn't uncommon for moonfolk to wear jewelry and have foci made of moon rocks and asteroids.

Heads in the Clouds

The moonfolk commonly live in large palaces in the clouds with grand libraries and observatories dedicated to the world above and below. Information flows freely within these palaces and between moonfolk for the advancement of knowledge.

Most soratami believe themselves to be above the concerns and conflicts of the land dwellers, and they often appear aloof and distant to others. As a result of wanting to avoid wars and conflicts at all costs, it is notoriously difficult to gain access to a moonfolk city as an outsider, for it is protected both by magic and distance.

Although it is difficult to get to a moonfolk, if you can prove to one that you are worthy of teaching or learning from, you have made a wise and lasting friend.

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u/light32 created the original moonfolk brew.

Artwork: "Soratami Savant" by Jim Nelson